This is a tutorial on how to draw a mouse using shapes, shading, and texture.

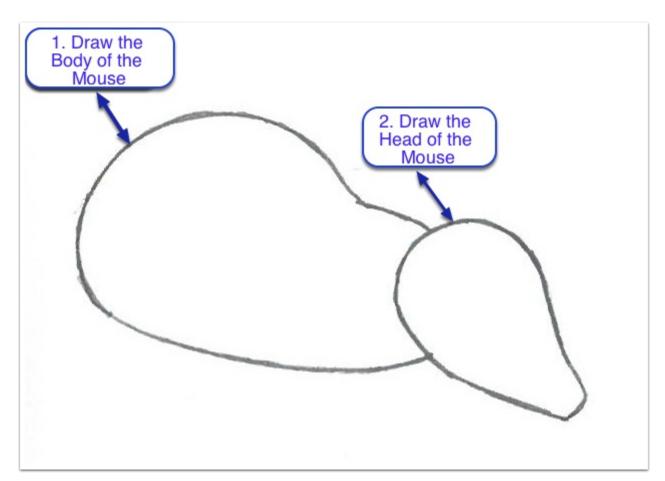
Drawing the Mouse

- Need Pencil -preferably 2B pencil
- Need a Piece of Paper
- **Draw in the Sequential Steps**

Draw the Body and Head of the Mouse

Start with drawing the body and head of the mouse - copy what is on the screen and draw large and fill your page

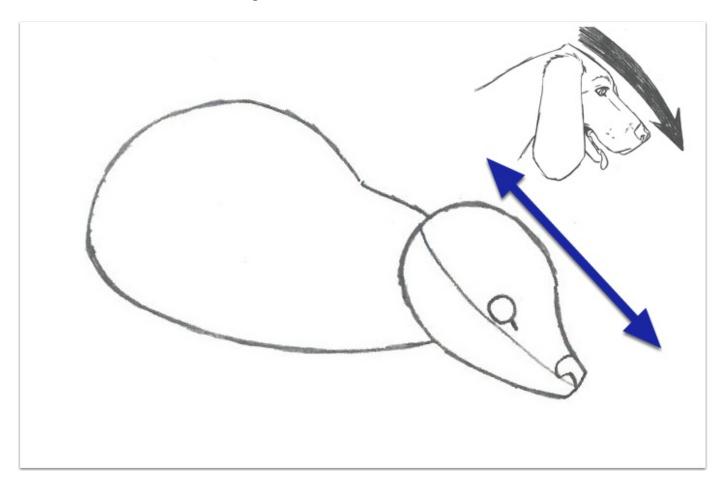
- 1. Draw the Body of the Mouse
- 2. Draw the Head of the Mouse (notice the angle of the mouse head as it tilts downward)



Note: Drawing the Head of an Animal

Head of Animals

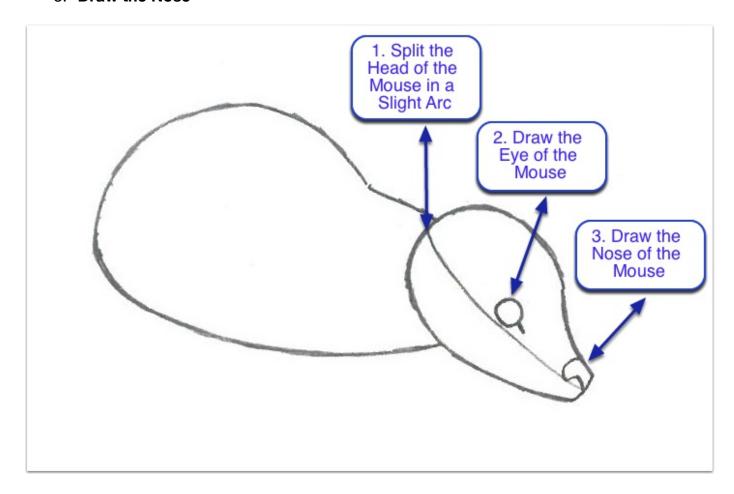
- Most animals head tilts down slightly, for instance the head of a dog.
- The more massive an animal's head is the lower it hangs. Thus, it is also no coincidence that the larger an animal's head is the thicker its neck will be.



Next Draw the Eye and Nose of the Mouse

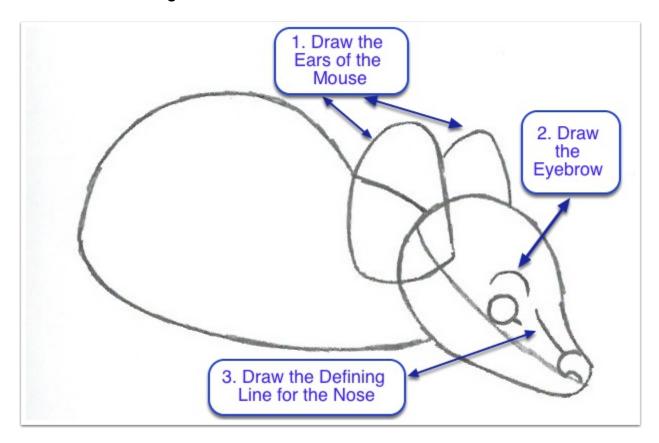
Split the head long ways to get the correct positioning of the eye and nose

- 1. Split the Head of the Mouse in a Slight Arc (draw lightly!)
- 2. Draw the Eye
- 3. Draw the Nose



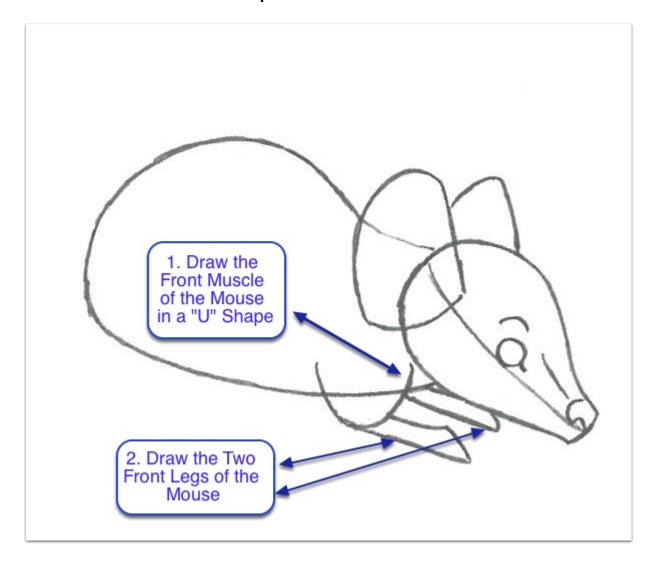
Draw the Ears, Eyebrow and Defining Line for the Nose of the Mouse

- 1. Draw the Ears of the Mouse
- 2. Draw the Eyebrow of the Mouse
- 3. Draw the Defining Line for the Nose of the Mouse



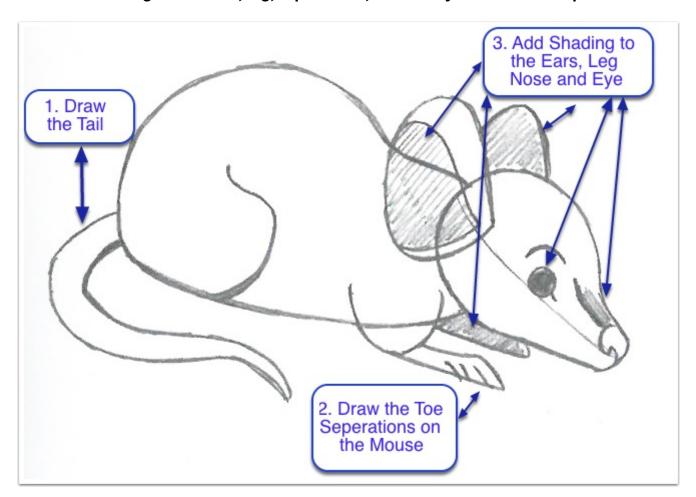
Draw Front Legs of Mouse

- 1. Draw the front muscle of the mouse in a "U" shape as shown.
- 2. Draw the two front legs of the mouse.
- 3. Draw the lines for the toes seperations of the mouse.



Draw the tail and add some details and shading to the drawing

- 1. Draw the tail of the mouse.
- 2. Draw the toe seperations on the mouse.
- 3. Add shading to the ears, leg, top of nose, and the eye. Note the five places below:



Finish Off Drawing of Mouse

1. Add whiskers to the mouse.

- 2. Erase line that splits the head and body line that front muscle covered.
- 3. Add hair to body of the mouse.
- 4. Add shading to the mouse.
- 5. Redefine eye and add slight line under eye.

